

# **AP Computer Science A**

# **Professional Learning**

Course Syllabus and Planner

## **Course Overview**

The CompuScholar **AP Computer Science A Professional Learning** course is designed to prepare teachers for success in the AP CSA classroom using the <u>Java Programming</u> curriculum. This guide describes the course content, learning goals, and expected pacing.

## **Professional Learning Material**

All Professional Learning material is online; there are no physical components. Teachers can log into their accounts from any web browser on any device to access course content.

Elements are arranged into chapters and lessons to cover teaching topics recommended by the College Board. Each lesson contains the following components:

- **Lesson Text** full-color HTML page with instructional content
- **Activity** (found within the Lesson Text) hands-on activities ask teachers to do, explore or create certain things
- **Self-Check** a brief, multiple choice quiz teachers can use to verify understanding of the lesson content

Additional access to the online **Java Programming** course is required. Teachers can obtain access to the **Java Programming** course as described in the introductory lesson.

## **Professional Learning Planner**

The following table contains an outline of course content, including the estimated time per lesson and the activities associated with each lesson. The time estimated to complete the entire course is approximately 10-11 hours. Some teachers may complete the course in more or less time.



The time estimated for a lesson (in minutes) includes reading the lesson text, doing the activity within the lesson, and completing the lesson's self-check quiz. Teachers can opt to scale, modify or skip activities based on their personal experience (activities are for personal benefit) but should complete all self-check quizzes to earn a stipend (see Chapter 1, Lesson 1 for details).

The course is self-paced, so teachers can move through lessons on any desired schedule.

Time	Chapter 1: Professional Learning	Activities
(min)	Materials	
15	Lesson 1: Welcome and Introduction	Ensure Java Programming Course
		Access
15	Lesson 2: PL Syllabus and Pacing	Review the PL Syllabus
Time	Chapter 2: Understanding the Course	Activities
(min)		
15	Lesson 1: Official CED	Access the CED
20	Lesson 2: Computational Thinking	Explore Computational Thinking
	Practices & Skills	Practices and Skills
20	Lesson 3: Unit Sequence	Course at a Glance
25	Lesson 4: Big Ideas and Unit Descriptions	Understanding the Scope of the
		Course
Time	Chapter 3: Planning the Course	Activities
(min)		
20	Lesson 1: HW and SW Requirements	Plan Your Devices
30	Lesson 2: Course Content and Sequencing	Learning and Applying Iteration
40	Lesson 3: Skill Development	Follow a Developing Skill
40	Lesson 4: College Board's Open	Economic Impact
	Enrollment Policy	
Time	Chapter 4: Teaching the Course	Activities
(min)		
30	Lesson 1: CompuScholar Syllabus and	Review the Java Programming
	Pacing Guide	Syllabus
45	Lesson 2: CompuScholar System Overview	Explore the Java Programming
		Course
20	Lesson 3: CompuScholar Lessons,	Customizing Live Code Examples
	Homework and Labs	
20	Lesson 4: CompuScholar Assessments	Identify Areas for Student
		Remediation



45	<b>Lesson 5</b> : CompuScholar in Spanish and Other Languages	Practice Spanish Translations
Time (min)	Chapter 5: Becoming a Member of the AP Community	Activities
30	<b>Lesson 1</b> : Teacher Registration and Course Audit	Complete Your Teacher Setup
30	Lesson 2: College Board Resources and Student Registration	Exploring Resources
Time (min)	Chapter 6: Assessing Student Progress and Understanding	Activities
45	Lesson 1: Understanding the Exam	Exploring the CED Exam Description Pairing Content and Skills for the AP Exam
25	Lesson 2: Integrating AP Classroom Videos	Exploring Daily Videos
25	<b>Lesson 3</b> : Integrating AP Classroom Questions	Scheduling Topic Quizzes and Progress Checks
25	Lesson 4: Integrating AP Practice Labs	Explore a Practice Lab
20	Lesson 5: Preparing Students for the Exam	Explore AP Classroom FRQ Questions
Time (min)	Chapter 7: College Board Providers	Activities
10	Lesson 1: Other Opportunities	N/A
10	Lesson 2: Next Steps	N/A

For a more detailed description of each lesson, please see the following pages.



## **Lesson Details and Learning Goals**

This section describes the learning goals, main points and hands-on activity within each lesson.

## **Chapter 1: Professional Learning Materials**

#### Lesson 1: Welcome & Introduction (15 min)

Goals	<ul> <li>Learn how the PL course works</li> <li>Understand how to get curriculum access</li> <li>Identify the course completion stipend</li> </ul>
Description	This lesson introduces teachers to the format and overall approach of the course. It describes how to get access to the full <b>Java Programming</b> curriculum for reference and outlines requirements for obtaining a teacher stipend upon completion.
Activity	Teachers will ensure they have access to a full <b>Java Programming</b> course on their Teacher Dashboards.

#### Lesson 2: PL Syllabus and Pacing (15 min)

Goals	Review this syllabus
	<ul> <li>Understand how lesson will fit into a personal schedule</li> </ul>
Description	This lesson provides access to this syllabus and outlines the main pacing guidance.
Activity	Teachers will establish their own completion schedule and goals based on
	the estimated time to complete each lesson.



## **Chapter 2: Understanding the Course**

#### Lesson 1: Official CED (15 min)

Goals	Obtain the CED from the College Board
	Discover the main sections of the CED
Description	This lesson shows teachers where to find and download the CED from the
	Collage Board's website. It describes each of the main CED sections, along
	with page numbers for each section.
Activity	Teachers will ensure they have downloaded a copy of the CED for easy
	reference.

#### Lesson 2: Computational Thinking Practices & Skills (20 min)

Goals	Identify the 5 Computational Thinking Practices
	<ul> <li>Learn about the Skills associated with each CTP</li> </ul>
Description	This lesson introduces the 5 Computational Thinking Practices described in the CED. For each practice, the associated Skills are identified and described.
Activity	Teachers will learn how to identify the skills associated with a specific unit
	or topic and search the CED for all instances of a specific skill.

#### Lesson 3: Unit Sequence (20 min)

Goals	Identify the 10 Units and exam weighting
	Be able to briefly describe each Unit
Description	This lesson lists and describes each of the 10 Units in the CED, along with
	the exam weighting for each Unit.
Activity	Teachers will review the "Course at a Glance" section of the CED to broadly
	understand the scope of the Topics for each Unit.



#### Lesson 4: Big Ideas and Unit Descriptions (25 min)

Goals	Identify the 4 Big Ideas and how they are related to Units
	Identify important vocabulary (Unit, Topic, Enduring
	Understanding, Learning Objective, Essential Knowledge)
	<ul> <li>Understand topic notation found in the CED</li> </ul>
Description	This lesson takes a closer look at Unit and Topic descriptions, including an
	explanation of the Big Ideas (MOD, VAR, CON, IOC) and how they relate to
	Unit requirements. Teachers will learn how Units contain Topics, and
	Topics have Enduring Understandings, Learning Objectives and Essential
	Knowledge. The CED notation for each topic element is illustrated.
Activity	Teachers will review the "Unit at a Glance" sections for each of the 10
	Units in the CED to gain a more detailed understanding of the topics and
	skills required throughout the course.

## **Chapter 3: Planning the Course**

#### Lesson 1: HW and SW Requirements (20 min)

Goals	Learn about device and software requirements
	<ul> <li>Discover optional integration services</li> </ul>
Description	This lesson describes the minimal hardware and software requirements
	needed to successfully complete the AP CSA course. It also describes free
	options to integrate with district infrastructure, including automatic
	rostering, single-sign-on (SSO), and hosting in a district LMS.
Activity	Teachers will identify the devices and other infrastructure their students
	will use in the local school lab or virtual setting.

#### Lesson 2: Course Content and Sequencing (30 min)

Goals	<ul> <li>Map Java Programming chapters to CED Units</li> <li>Understand how skills are built over time</li> </ul>
Description	This lesson describes how the <b>Java Programming</b> course chapters map to the Unit Sequence specified in the CED. Teachers will identify the main curriculum components that develop mastery over time.
Activity	Teachers will review one specific skill (iteration) as it is initially explained in a course chapter, then follow how that skill is used in increasingly complex scenarios in subsequent chapters and activities.



#### Lesson 3: Skill Development (40 min)

Goals	<ul> <li>Identify scaffolded opportunities for skill development</li> <li>Understand the relative difficulties of each hands-on component</li> </ul>
Description	This lesson explores the hands-on opportunities for students to learn and demonstrate skills. The relative difficulty and sequencing of lesson examples, lesson Work-with-Me exercises, homework problems and chapter activities is explained.
Activity	Teachers will follow the development of one example skill (CON-2.A.2: if() statements) as students progress through each of the scaffolded exercises within the chapter.

#### Lesson 4: College Board's Open Enrollment Policy (40 min)

Goals	Understand the CED's Equity and Access Policies
	<ul> <li>Identify the need to recruit under-represented student groups</li> </ul>
Description	This lesson displays and discusses the College Board's open enrollment
	policy as listed in the CED. It also suggests several approaches to
	recruiting students in historically under-represented groups.
Activity	Teachers will research, develop and plan to communicate outreach to
	under-represented student groups and their parents based on the
	economic benefits of a career in computer science.

## **Chapter 4: Teaching the Course**

#### Lesson 1: CompuScholar Syllabus and Pacing Guide (30 min)

Goals	Obtain the Java Programming course syllabus
	<ul> <li>Understand the course syllabus contents and pacing</li> </ul>
Description	This lesson provides links to the Java Programming course syllabus and
	discusses the main sections within the syllabus. The pacing guidance
	within the syllabus is explained and teachers are offered the opportunity
	to customize the syllabus for their own students.
Activity	Teachers will explore the Java Programming syllabus and identify how
	much time they will have (based on their local school calendar) for review
	and exam prep before the AP exam in May.



#### Lesson 2: CompuScholar System Overview (45 min)

Goals	<ul> <li>Learn about the major parts of the CompuScholar LMS</li> </ul>
	<ul> <li>Learn to navigate through the main Java Programming elements</li> </ul>
Description	This lesson introduces the CompuScholar Learning Management System
	(LMS) and describes how the <b>Java Programming</b> course is accessed from
	that LMS. It also introduces the variety of deployment models available
	for licensed students in production classrooms.
Activity	Teachers will ensure they know how to navigate through all the main
	elements in the <b>Java Programming</b> course (Teacher's Menu, chapters,
	lesson elements, etc.).

#### Lesson 3: CompuScholar Lessons, Homework and Labs (20 min)

Goals	<ul> <li>Identify the main instructional elements in each chapter</li> <li>Learn about optional chapters</li> </ul>
	Learn about customization options
Description	This lesson describes the main instructional elements found in each
	chapter (videos, lesson text, quizzes, teacher guides, answer keys,
	activities, homework). It also points out optional chapters on using
	External IDEs and other non-AP skills. Teachers will learn to customize
	aspects of the course like assigned homework problems, quiz and test
	modification, and adding new resources.
Activity	Teachers will practice customizing one of the live code examples to
	demonstrate a concept in a different manner.

#### Lesson 4: CompuScholar Assessments (20 min)

Goals	<ul> <li>Distinguish between quizzes and exams (tests)</li> <li>Identify the default weighting of categories in the gradebook</li> <li>Learn to work with the gradebook.</li> </ul>
Description	This lesson covers the <b>Java Programming</b> quizzes and tests. Teachers will learn to show or hide those assessments and use the provided answer keys. We introduce the electronic gradebook and provide pointers to additional instruction on using the gradebook and customized assessments.
Activity	Teachers will study sample quiz results to identify areas where a student needs remediation.



#### Lesson 5: CompuScholar in Spanish and Other Languages (45 min)

Goals	Learn how to change system prompts to Spanish
	<ul> <li>Learn how to auto-translate course text into any language</li> </ul>
Description	This lesson describes two options for ELL student support. First, the
	CompuScholar LMS can be changed to Spanish mode to display Spanish
	system prompts and navigation cues. Second, the course material itself
	can be automatically translated to Spanish or other languages using
	Google Translate or similar services.
Activity	Teachers will practice translating parts of the Java Programming course
	to Spanish (or other languages) using Google Translate.

## **Chapter 5: Becoming a Member of the AP Community**

#### Lesson 1: Teacher Registration and Course Audit (30 min)

Goals	Create a teacher account with the College Board
	Complete the AP CSA Course Audit
Description	This lesson describes how to create a teacher account at the College
	Board website (if needed). Teachers are then guided through the Course
	Audit process to become an authorized AP CSA teacher.
Activity	Teachers will ensure they have created an account with the College Board
	and complete the Course Audit to process to gain authorized access to AP
	Classroom and other secure documents.

#### Lesson 2: College Board Resources and Student Registration (30 min)

Goals	<ul> <li>Identify secured documents available to authorized teachers</li> <li>Learn about conditions of use for secured documents</li> <li>Explore AP Central and the AP Community forums</li> <li>Learn how to register students for AP Classroom</li> </ul>
Description	This lesson covers several topics related to establishing an authorized teacher account on the College Board website. Teachers who have completed the course audit will have access to AP Classroom where they can learn to register students.
Activity	Teachers who have completed the Course Audit will explore the secured AP CSA documents, AP Central, the AP Teacher Community Forms, and visit AP Classroom.



## Chapter 6: Assessing Student Progress and Understanding

#### Lesson 1: Understanding the Exam (45 min)

Goals	<ul> <li>Learn about the AP CSA exam format and question types</li> <li>Study the exam weighting of each Unit</li> <li>Identify FRQ topics</li> </ul>
	<ul> <li>Review FRQ scoring guidelines</li> </ul>
Description	This lesson focuses on the format of the AP CSA exam, including the
	question types (MCQ and FRQ) and the weights of each exam section and relevant skills. It also highlights the FRQ scoring guidelines in the CED.
Activity	Teachers will study the CED exam overview and sample MCQ and FRQ
	questions to understand overall complexity, scope and format. The
	scoring guidelines and 1-point penalties are also reviewed.

#### Lesson 2: Integrating AP Classroom Videos (25 min)

Goals	Learn to access Daily Videos in AP Classroom
Goals	
	<ul> <li>Identify when Daily Videos can be scheduled</li> </ul>
Description	This lesson highlights the Daily Videos available as an additional student
	resource in AP Classroom. Teachers will learn when Daily Videos are
	appropriate to schedule in context of a student's ongoing <b>Java</b>
	Programming coursework.
Activity	Teachers will explore some sample Daily Videos from each Unit to see
	how information is presented. They can then decide if, when and how to
	recommend those videos to their students.



#### Lesson 3: Integrating AP Classroom Questions CED (25 min)

Goals	Understand the Topic Questions in AP Classroom
Cloais	
	<ul> <li>Learn to use the Question Bank and customize quizzes</li> </ul>
	<ul> <li>Identify and apply Progress Checks when appropriate</li> </ul>
	<ul> <li>Understand the College Board's Appropriate Use Policy</li> </ul>
	<ul> <li>Access AP Classroom Help for further assistance</li> </ul>
Description	This lesson explores the questions available in AP Classroom. Teacher will
	learn what question types are available, how to build custom quizzes from
	the question bank, and how to time the questions in the context of
	ongoing Java Programming coursework. Pointers to the College Board
	Help menu and additional tutorials are provided.
Activity	Teachers will practice identifying the AP Central questions that can be
	used after completing specific topics within the Java Programming
	course.

#### Lesson 4: Integrating AP Practice Labs (25 min)

Goals	Learn about the available College Board practice labs
	Access secured teacher material from the Course Audit page
	<ul> <li>Understand programming environment requirements</li> </ul>
Description	This lesson describes the optional practice labs published by the College
	Board. Teachers will learn how to find the student and teacher material,
	when those labs can be assigned in the context of ongoing <b>Java</b>
	<b>Programming</b> coursework, and how to identify an external IDE to support
	the labs.
Activity	Teachers will select one practice lab to explore in more detail,
	downloading the student guide and the secured teacher materials.
	Teachers will then review the student and teacher guides to understand
	how the lab works and the kind of programming environment needed.



#### Lesson 5: Preparing Students for the Exam (20 min)

Goals	Download and use the Java Quick Reference
	<ul> <li>Identify sources of practice MCQ and FRQ questions</li> </ul>
	<ul> <li>Understand the FRQ pencil-and-paper answer format</li> </ul>
Description	This lesson provides tips on preparing students for success on the AP CSA
	exam. Teachers will learn to distribute and reference the Java Quick
	Reference and identify and use sources of practice MCQ and FRQ
	problems. The nature of the FRQ pencil-and-paper answer format is
	highlighted with a recommendation for practice in that format.
Activity	Teachers will log into AP Classroom and learn to filter the Question Bank
	to find FRQ questions. They will review each available FRQ to understand
	the available practice opportunities for students in that format.

### **Chapter 7: College Board Providers**

#### Lesson 1: Other Opportunities (10 min)

Goals	Understand there are multiple endorsed providers
	<ul> <li>Understand the College Board-sponsored AP CSA PL</li> </ul>
Description	This lesson communicates two messages from the College Board regarding other endorsed providers and other AP CSA professional learning opportunities.
Activity	N/A

#### Lesson 2: Next Steps (10 min)

Goals	Obtain a certificate of completion
	<ul> <li>Understand licensing options for the Java Programming course</li> </ul>
	Obtain a completion stipend
Description	This lesson wraps up the professional learning experience with advice on
	how to print a certificate of completion and obtain licensing for students
	in the Java Programming course. Final guidance is given on qualifying for
	and receiving the teacher completion stipend.
Activity	N/A