

# Web Design

Course Syllabus and Planner

# **Course Overview**

The CompuScholar **Web Design** curriculum is a one-year (two-semester) course covering required topics in most introductory "Web Design" classes. This course has been aligned to specific course standards in many states. Please visit our course description page for a video tour and alignment information.

https://www.compuscholar.com/schools/courses/web-design/

Students should have minimal computer usage skills (e.g. keyboarding, mouse, operating system navigation, file management, and text file editing) prior to starting this course.

# **Course Material**

The course consists of the following student-facing elements:

- **Instructional Videos** optional (not required), but enjoyed by many students as an audio-visual introduction to the lesson topics.
- Lesson Text required reading, contains full topic details and coding exercises
- Quizzes and Exams multiple-choice and automatically graded by our system
- Chapter Activities hands-on projects, submitted for a grade

Teachers additionally have access to:

- **Teacher's Guides** for each lesson, with suggested discussion questions
- Quiz and Exam Answer Keys PDFs for quick reference
- Activity Solution Guides fully coded activity solutions for each chapter activity



# Labs and Programming Environment

Students will build multi-page websites in the first and second semesters. Students must complete all **"Work with Me**" exercises within the Lesson Text pages as well as the **Chapter Activities** to successfully complete these websites.

The recommended student platform for this course is a **Windows** or **Mac OS** computer. During the first semester, hands-on labs will be completed using simple text editors (e.g. Notepad or TextEdit) built into their Windows or Mac OS operating systems. **Chromebook** users may use Google Docs or similar online text editing services instead (see Chapter 2, Lesson 2).

In the second semester, we encourage teachers and students to select and use a web editing tool. Komodo Edit is illustrated throughout the second semester, though teachers may substitute any other development environment that meets their classroom needs. See Chapter 16, Lesson 4 for details.

#### **Course Planner**

A typical school year consists of approximately 36 calendar weeks or 180 days of school. The course plan covers approximately 168 school days, with additional time allocated for review, make-up work, individual projects, and Supplemental Lessons.

Each "day" listed below represents one typical class period of 45 – 60 minutes, so students will typically work 3-5 hours per week. The suggested number of days factors in 1 day per lesson & quiz, 1 day per lab, and 1 day per test. Some classes may move faster or slower than the suggested pace.

Each chapter contains multiple lessons, quizzes and a chapter test in addition to the listed Lab assignments. **Completion of in-lesson "Work with Me" exercises and each Chapter Activity is required to successfully finish the ongoing web site projects in each semester.** Teachers may utilize Supplemental Lessons as desired to meet state standards or student interest. Team Projects and other assignments may be adjusted to fit the available time.



### Semester 1 Timeline

Days	Reading and Objectives	Labs
5	ChapterOne:WebToolsandLanguages••Web Browsers••The Language of "Mark-up"••File Naming and Extensions	Secret Message Hunt Practice viewing existing HTML source code.
6	<ul> <li>Chapter Two: Your First Web Page</li> <li>Root Directories</li> <li>Home Pages</li> <li>Essential HTML Symbols</li> <li>HTML File Layout</li> </ul>	<b>Body Text Experiments</b> Use < <b>strong</b> > and < <b>br</b> > elements for formatting.
5	Chapter Three: Head and BodyElements• Header Elements• Body Elements• Highlighting Content	Silent Owl Add a <b><blockquote< b="">&gt; to the page</blockquote<></b>
5	<ul> <li>Chapter Four: Organizing Content</li> <li>Dividing Up Your Page</li> <li>Keeping It Neat</li> <li>HTML Lists</li> </ul>	<b>Make an Un-ordered List</b> Create a list on the page



Days	Reading and Objectives	Labs
7	<ul> <li>Chapter Five: Connecting Your Site</li> <li>Bookmarks and Hyperlinks</li> <li>The Internal (Relative) Link</li> <li>The Navigation Bar</li> <li>The External (Absolute) Link</li> <li>Email Links</li> </ul>	Linking Your Raptors Home Page Add a navigation bar with hyperlinks
7	<ul> <li>Chapter Six: Cascading Style Sheets</li> <li>Inline Styles</li> <li>Choosing Colors</li> <li>Embedded CSS</li> <li>Applying CSS Rules</li> <li>External Cascading Style Sheets</li> </ul>	<b>External Raptors CSS</b> Create an external CSS file for the Raptors website
5	<ul> <li>Chapter Seven: Common CSS</li> <li>Properties</li> <li>Font Styles</li> <li>Margins and Padding</li> <li>Styling by ID, Class, or Group</li> </ul>	<b>Raptors Margins and Padding</b> Adjust margin and padding styles on the Raptors site styles
5	ChapterEight:StylingLinks,Backgrounds, and Borders•Styling Links•Background Images•Borders	Raptors Borders and Background Add borders and background to the Raptors site styles



Days	Reading and Objectives	Labs
6	Chapter Nine: Positioning	Positioning Raptors Containers
	<ul> <li>Arranging Containers</li> <li>Positioning Nested Elements</li> <li>Playing with Layers</li> <li>Floating Positions</li> </ul>	Float the navigation bar to the left side of the Raptors page
6	Chapter Ten: Creating Your Brand	<b>Brand Research –</b> Review and
	<ul> <li>Design Principles</li> <li>Styling the Banner</li> <li>Creating Custom Bullets</li> <li>Styling Navigation Bars</li> </ul>	analyze existing websites for effective use of color and graphics. <b>Branding Raptors –</b> Add several
		color and graphical touches to the overall Raptors site styles
5	Chapter Eleven: Working with Graphics	Cropping and Editing the Great
	<ul> <li>Finding and Editing Images</li> <li>Adding Images</li> <li>Positioning and Styling Photos</li> </ul>	<b>Grey Owl</b> Practice editing and optimizing a web image.
		Creating Other Raptors Sub-
		PagesUse templates to createadditional pages in the Raptorswebsite
5	Chapter Twelve: Tables	Raptors Size Table
	<ul> <li>Adding a Table</li> <li>Table Formatting</li> <li>Finishing Touches for Tables</li> </ul>	Create and style a new table comparing Raptor sizes



Days	Reading and Objectives	Labs
6	<ul> <li>Chapter Thirteen: Web Site Design Strategies</li> <li>Project Planning</li> <li>Accessibility</li> <li>Static, Dynamic, and Interactive Sites</li> <li>Search Engine Optimization and Marketing</li> </ul>	Storyboard and Site Map Practice creating a storyboard and site map for a chosen website topic
10	<ul> <li>Chapter Fourteen: Mid-Term Project</li> <li>Online Research</li> <li>Build Your Website</li> <li>Evaluation and Feedback</li> </ul>	Students will work in teams to research, design, create, test, and review a website on a topic of interest.

*The Semester 2 timeline starts on the next page.* 



### Semester 2 Timeline

Days	Reading and Objectives	Labs
7	<ul> <li>Chapter Fifteen: Computers and Networks</li> <li>Survey of Computer Hardware and Software</li> <li>Internet History and Structure</li> <li>Networking Components and Addressing</li> <li>Network Topology</li> <li>Network Protocols</li> </ul>	Investigate Your Environment Study how the networking infrastructure works at your home or school.
8	<ul> <li>Chapter Sixteen: Tools and Trends</li> <li>Computer Ethics</li> <li>Web Security</li> <li>Emerging Trends in HTML5</li> <li>Web Editing Tools</li> <li>Starting a New Project</li> </ul>	Select Your Editor Select & install a web editor Aquamaniacs Home Page Layout Configure the home page
7	<ul> <li>Chapter Seventeen: HTML5 Concepts</li> <li>HTML5 and Web Browsers</li> <li>Defining Areas with Sections</li> <li>Headers and Footers</li> <li>Articles, Asides and Navs</li> </ul>	Analyzing Websites for HTML5 Review existing public websites to see how they use HTML5 Styling Articles and Asides Apply styles to the articles and asides on the Dolphins page



Days	Reading and Objectives	Labs
5	<ul> <li>Chapter Eighteen: Figures and Annotations</li> <li>Figures and Captions</li> <li>Figure Annotation with Relative Positioning</li> <li>Dynamic Annotations</li> </ul>	<b>Leaping Dolphins</b> Apply site-wide styles to figures and captions
5	<ul> <li>Chapter Nineteen: Adding Audio and Video</li> <li>Linked and Embedded Videos</li> <li>HTML5 Video</li> <li>HTML5 Audio</li> </ul>	<b>Sound Bites</b> Add sound clips to a new page
6	<ul> <li>Chapter Twenty: Introducing CSS3</li> <li>Browser Compatibility</li> <li>Colors and Transparency</li> <li>Advanced Borders and Shadows</li> <li>Custom Fonts</li> </ul>	<b>Branding Aquamaniacs</b> Apply several CSS features to get the main Aquamaniacs look and feel.
5	<ul> <li>Chapter Twenty-One: Cool CSS3 Features</li> <li>Advanced Backgrounds</li> <li>Gradients</li> <li>Image Transformations</li> </ul>	<ul> <li>Grooving and Shaking</li> <li>Apply transformations and other features to sample fish images</li> </ul>



Days	Reading and Objectives	Labs
5	ChapterTwenty-Two:RelationshipSelectors•Parent-Child Relationships•Parent and Child Selectors•Sibling Selectors	<b>Emperor Penguins</b> Style a new page using relationship selectors
5	<ul> <li>Chapter Twenty-Three: Pseudo-Selectors</li> <li>Pseudo-Class and Pseudo-Element Selectors</li> <li>First and Last Child Pseudo-Selectors</li> <li>Numbered and Combined Selectors</li> </ul>	<b>Lobsters</b> Style a new page using pseudo- selectors
5	<ul> <li>Chapter Twenty-Four: Dynamic Menus</li> <li>Dynamic Menus and Nested Lists</li> <li>Styling First-Level Dynamic Menus</li> <li>Styling Second-Level Dynamic Menus</li> </ul>	<b>Lionfish</b> Add dynamic annotations to a new page
6	ChapterTwenty-Five:IntroducingJavaScriptJavaScript ConceptsJavaScript Events and FunctionsManaging Elements with JavaScriptExternal JavaScript Files	<b>Cuttlefish</b> Add JavaScript behavior to a new page



Days	Reading and Objectives	Labs
6	<ul> <li>Chapter Twenty-Six: Dynamic Pages with jQuery</li> <li>The jQuery Library</li> <li>jQuery Syntax and Page Loading</li> <li>jQuery Events</li> <li>Hiding and Showing Elements</li> </ul>	<b>Otters</b> Add jQuery behavior to a new page
5	<ul> <li>Chapter Twenty-Seven: jQuery Special Effects</li> <li>Fading and Sliding</li> <li>Timing and Multiple Effects</li> <li>jQuery Animation</li> </ul>	<b>Dancing Octopus</b> Create an animation using jQuery
10	<ul> <li>Chapter Twenty-Eight: Final Project</li> <li>The Big Picture</li> </ul>	Start to Finish Students will follow the same steps as the mid-term project create a website on a topic of interest.

Supplemental Lessons are described on the next page.



### **Supplemental Lessons**

Supplemental Chapters and lessons can be used as desired to meet state standards or provide enrichment topics for students.

Days	Reading and Objectives	Labs
As desired	Supplemental Lessons	Your Own Web Search
		Your Client Docs
	Evaluating Web Hosts and Servers	Create and Edit a Video
	Domain Name Registration	Technical Writing Exercise
	Using Search Engines	Exploring Web Design
	Project Management	Careers
	Video Editing	Validate Your Code
	Java Applets	Your Image Map
	Technical Writing	Your HTML Form
	Web Development Roles	Frame-Up
	Validation and Analytics Tools	CTSO Exploration
	Image Maps	Responsive Aquarium
	HTML Forms	
	HTML Frames	
	Student Organizations	
	Workplace Safety	
	Responsive Design	