CompuScholar, Inc.

Alignment to the Arizona Computer Science Standards

6th - 8th Grades

Arizona Standards Information:

CS Page	Arizona Computer Science Education Page	
Standards Link:	<u> Arizona Computer Science Standards 6th - 8th Grade (2018)</u>	

CompuScholar Courses in this Grade Band:

Course Title:	Digital Savvy, ISBN 978-0-9887070-8-5	
	Course Description and Syllabus	
Course Title:	Web Design, ISBN 978-0-9887070-3-0	
	Course Description and Syllabus	
Course Title:	Python Programming, ISBN 978-1-946113-00-9	
	Course Description and Syllabus	

Middle schools will normally use a combination of our "Digital Savvy", "Python Programming" and "Web Design" courses as desired to meet 6th - 8th grade requirements. Entire courses can be completed in sequential years or elements of selected courses can be combined in a single year.

Arizona Computer Science Standards (6th - 8th Grades)

Computing Systems	COMPUSCHOLAR ALIGNMENT
Devices	
6.CS.D.1 - Compare computing device designs based on	Our Web Design course contains lessons on user
how humans interact with them.	interface design, storyboarding, and improvement of
7.CS.D.1 - Identify some advantages, disadvantages, and	the user experience.
consequences with the design of computer devices	
based on an analysis of how users interact with devices.	
8.CS.D.1 - Improve the design of computing devices	
based on an analysis of how users interact them, and	
consider unintended consequences.	
Hardware & Software	
6.CS.HS.1 - Explain how hardware and software can be	N/A (CompuScholar courses avoid requiring hardware
used to collect and exchange data.	components due to the logistical and cost burdens
7.CS.HS.1 - Design projects that combine hardware and	that hardware places on schools).
software to collect and exchange data.	
8.CS.HS.1 - Design and evaluate projects that combine	
hardware and software components to collect and	
exchange data	

Troubleshooting	
6.CS.T.1 - Identify problems that can occur in computing	Our courses contain dedicated troubleshooting and
devices and their components within a system.	debugging information for relevant technology. The
7.CS.T.1 - Evaluate strategies to fix problems with	programming courses describe how to use a variety
computing devices and their components within a	of debugging approaches, including code analysis,
system.	tracing (logging) and setting breakpoints in a
8.CS.T.1 - Systematically identify and develop strategies	debugger. Best practices and common
to fix problems with computing devices and their	troubleshooting tips are provided as needed.
components.	

Network & The Internet	COMPUSCHOLAR ALIGNMENT
Network Communication & Organization	
6.NI.NCO.1 - Discuss how protocols are used in	Our courses describe relevant Internet protocols
transmitting data across networks and the Internet.	(HTTP/HTTPS, POP/IMAP, SMTP, FTP) and network
7.NI.NCO.1 - Compare and contrast models to	topologies.
understand the many protocols used for data	
transmission.	
8.NI.NCO.1 - Develop models to illustrate the role of	
protocols in transmitting data across networks and the	
Internet.	
Cybersecurity	
6.NI.C.1I - Identify multiple methods of encryption to	Our courses contain lessons on relevant security
secure the transmission of information	topics such as encryption (including SSL/TLS) and
7.NI.C.1 - Evaluate multiple methods of encryption for	protection of online personal information.
the secure transmission of information.	
8.NI.C.1 - Apply multiple methods of encryption to	
model the secure transmission of information.	
6.NI.C.2 - Identify different physical and digital security	Our courses contain relevant lessons on security
measures that protect electronic information.	topics, including physical and electronic threats and
7.NI.C.2 - Explain how physical and digital security	mitigation strategies.
measures protect electronic information.	
8.NI.C.2 - Evaluate how various physical and digital	
security measures protect electronic information and	
how a lack of such measures could lead to vulnerabilities	

Data Analysis	COMPUSCHOLAR ALIGNMENT
Storage	
6.DA.S.1 - Identify multiple encoding schemes used to	Our courses cover numbering systems such as binary,
represent data, including binary and ASCII.	decimal and hexadecimal. We also discuss encoding
7.DA.S.1 - Use multiple encoding schemes to represent	of data, including ASCII character and color
data, including binary and ASCII.	representations.
8.DA.S.1 - Represent data using multiple encoding	
schemes including binary and ASCII.	

Collection, Visualization & Transformation		
6.DA.CVT.1 - Compare different computational tools	Our team projects and other labs give students	
used to collect, analyze and present data that is	opportunities to research topics, obtain data sets,	
meaningful and useful.	and produce digital artifacts or apps to visualize and	
7.DA.CVT.1 - Collect and analyze data using	explain the aggregated information.	
computational tools to create models that are		
meaningful and useful.		
8.DA.CVT.1 - Collect data using computational tools and		
transform the data to make it more meaningful and		
useful.		
Inference & Models	-	
6.DA.IM.1 - Discuss the validity of a computational	Our courses contain lessons that allow students to	
model based on the reliability of the data.	experiment with input data and parameters to	
7.DA.IM.1 - Use computational models and determine	observe changed results.	
the reliability and validity of data they generate.		
8.DA.IM.1 - Design computational models and evaluate		
them based on the reliability and validity of the data		
they generate.		

Algorithms & Programming	COMPUSCHOLAR ALIGNMENT
Algorithms	
6.AP.A.1 - Identify planning strategies such as flowcharts	Our courses describe how to use flowcharts to design
or pseudocode, to simulate algorithms that solve	algorithms to solve specific problems.
7.AP.A.1 - Use planning strategies, such as flowcharts or	
pseudocode, to develop algorithms to address complex	
problems.	
8.AP.A.1 - Develop planning strategies, such as	
flowcharts or pseudocode, to develop algorithms to	
address complex problems.	
Variables	
6.AP.V.1 - Identify variables that represent different data	Our courses carefully describe how to create,
types and perform operations on their values.	initialize, update and use variable data.
7.AP.V.1 - Compare and contrastvariables that represent	
different data types and perform operations on their	
values	
8.AP.V.1 - Create named variables that represent	
different data types and perform operations on their	
values.	

Control	
6.AP.C.1 - Design programs that combine control	Our courses cover traditional flow control structures
structures, including nested loops and compound	(conditionals, loops, functions) and the trade-offs in
conditionals.	design, including selecting between appropriate flow control logic.
7.AP.C.1 - Design and develop programs that combine	
control structures, including nested loops and compound	
conditionals.	
8.AP.C.1 - Design and iteratively develop programs that	
combine control structures, including nested loops and	
compound conditionals.	
Modularity	
6.AP.M.1 - Decompose problems into parts to facilitate	Our courses cover Object-Oriented Programming
the design, implementation, and review of programs.	(OOP), modular programming with functions, and
7.AP.M.1 - Decompose problems into parts to facilitate	breaking complex tasks down to manageable logical
the design, implementation, and review of programs.	blocks.
8.AP.M.1 - Decompose problems into parts to facilitate	
the design, implementation, and review of programs.	
6.AP.M.2 - Use procedures to organize code and make it	Our courses include opportunities for students to
easier to reuse.	create their own functions/methods and organize
7.AP.M.2 - Use procedures with parameters to organize	related code into objects for reuse.
code and make it easier to reuse.	
8.AP.M.2 - Create procedures with parameters to	
organize code and make it easier to reuse.	
Program Development	
6.AP.PD.1 - Seek and incorporate feedback from team	Our courses contain team projects that include a
members and users to refine a solution that meets user	refinement phase. Students will receive feedback
needs	from peers and incorporate that feedback into the
7.AP.PD.1 - Seek and incorporate feedback from team	final project.
members and users to refine a solution that meets user	
needs.	
8.AP.PD.1 - Seek and incorporate feedback from team	
members and users to refine a solution that meets user	
needs.	
6.AP.PD.2 - Incorporate existing code into programs and	Our courses teach students how to use existing,
give attribution.	language-specific libraries (e.g. Python modules) and
7.AP.PD.2 - Incorporate existing code and media into	leverage those features for new, creative programs.
programs, and give attribution.	Our courses additionally teach respect for intellectual
8.AP.PD.2 - Incorporate existing code, media, and	property and licensing considerations.
libraries into original programs, and give attribution.	
6.AP.PD.3 - Test programs using a range of inputs and	Our courses contain team projects that include a
identify expected outputs.	testing phase using a written test plan.
7.AP.PD.3 - Systematically test and refine programs using	
a range of possible inputs.	
8.AP.PD.3 - Systematically test and refine programs using	

6.AP.PD.4 - Maintain a timeline with specific tasks while	Our courses describe team roles and project planning.
collaboratively developing computational artifacts.	Team projects incorporate real-world experience with
7.AP.PD.4 - Distribute and execute tasks while	teamwork and basic SDLC concepts.
maintaining a project timeline when collaboratively	
developing computational artifacts.	
8.AP.PD.4 - Distribute and execute tasks while	
maintaining a project timeline when collaboratively	
developing computational artifacts.	
6.AP.PD.5 - Document programs in order to make them	Our courses give students the opportunity to create
easier to follow, test, and debug.	requirements, design and test documents in addition
7.AP.PD.5 - Document programs to make them easier to	to well-commented code.
follow, test, and debug.	
8.AP.PD.5 - Document programs to make them easier to	
follow, test, and debug.	

Impacts of Computing	COMPUSCHOLAR ALIGNMENT
Culture	•
6.IC.C.1 - Identify some of the tradeoffs associated with computing technologies that can affect people's everyday activities and career options.	Our courses contain relevant lessons on the impact of computing on society, personal life and career choices.
 7.IC.C.1 - Explain how some of the tradeoffs associated with computing technologies can affect people's everyday activities and career options. 8.IC.C.1 - Compare and contrast tradeoffs associated with computing technologies that affect people's 	
everyday activities and career options.	
6.IC.C.2 - Identify issues of bias and accessibility in the design of existing technologies.	Our courses contain lessons on the global impact of computing, bias and the digital divide. We also
7.IC.C.2 - Discuss how bias and accessibility issues can impact the functionality of existing technologies.	describe accessibility for equitable program use.
8.IC.C.2 - Develop a solution to address an issue of bias or accessibility in the design of existing technologies.	
Social Interactions	
6.IC.SI.1 - Identify the advantages of creating a computational product by collaborating with others using digital technologies.	Team projects allow students to work together to create programs or digital artifacts.
7.IC.SI.1 - Describe the process for creating a computational product by collaborating with others using digital technologies.	
8.IC.SI.1 - Collaborate with contributors by using digital technologies when creating a computational product.	

Safety, Law & Ethics		
6.IC.SLE.1 - Describe how some digital information can	Our courses discuss the security of personal	
be public or can be kept private and secure.	information in online environments.	
7.IC.SLE.1 - Identify the benefits and risks associated with		
sharing information digitally.		
8.IC.SLE.1 - Evaluate the benefits and risks associated		
with sharing information digitally.		